

## Allegiance: Chaos

### Leaders

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#### **Lord Of Change (300)**

- *General*
- *Command Trait : Magical Supremacy*
- *Artefact : Aspect of Tzeentch*
- *Lore of Change : Bolt of Tzeentch*

#### **The Blue Scribes (120)**

- *Lore of Change : Fold Reality*

#### **The Changeling (140)**

- *Lore of Change : Treason of Tzeentch*

#### **Gaunt Summoner (120)**

- *Artefact : Paradoxical Shield*
- *Lore of Fate : Glimpse the Future*

### Units

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#### **10 x Pink Horrors Of Tzeentch (120)**

- *Lore of Change : Tzeentch's Firestorm*

#### **10 x Pink Horrors Of Tzeentch (120)**

- *Lore of Change : Unchecked Mutation*

#### **10 x Pink Horrors Of Tzeentch (120)**

- *Lore of Change : Bolt of Tzeentch*

#### **30 x Blue Horrors Of Tzeentch (120)**

#### **30 x Blue Horrors Of Tzeentch (120)**

#### **10 x Brimstone Horrors Of Tzeentch (40)**

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#### **10 x Brimstone Horrors Of Tzeentch (40)**

### Battalions

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#### **Changehost (160)**

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**Total: 1600 / 2000**

**Allies: 0 / 400**

**Leaders: 4/6   Battlelines: 3 (3+)   Behemoths: 1/4   Artillery: 0/4**

**Wounds: 159**

## Allegiance: Fyreslayers

### Leaders

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#### **Auric Runeson on Magmadroth (240)**

- *General*
- *Command Trait : Exemplar of the Ancestor*
- *Wyrmslayer Javelins*
- *Artefact : Obsidian Coronet*

#### **Auric Runesmiter (80)**

- *Forge Key*

#### **Auric Runesmiter (80)**

- *Forge Key*

#### **Celestant-Prime (340)**

- *Allies*

### Units

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#### **30 x Vulkite Berzerkers (330)**

- *War-Picks & Slingshields*

#### **30 x Vulkite Berzerkers (330)**

- *Pairs of Handaxes*

#### **10 x Vulkite Berzerkers (120)**

- *Pairs of Handaxes*

#### **30 x Hearthguard Berzerkers (480)**

- *Poleaxes*

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**Total: 2000 / 2000**

**Allies: 340 / 400**

**Leaders: 4/6   Battlelines: 4 (3+)   Behemoths: 1/4   Artillery: 0/4**

**Wounds: 130**

## Allegiance: Order

### Leaders

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#### Freeguild General (100)

- General
- Command Trait : Inspiring
- Shield & Lance

#### Celestial Hurricanum With Celestial Battlemage (380)

#### Luminark Of Hysh With White Battlemage (240)

#### Anointed Of Asuryan On Frostheart Phoenix (240)

- Artefact : Quicksilver Potion

### Units

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#### 20 x Freeguild Handgunners (200)

#### 20 x Freeguild Handgunners (200)

#### 30 x Vulkite Berzerkers (330)

- War-Picks & Slingshields

#### 1 x Gryph-Hound (40)

### War Machines

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#### Reaper Bolt Thrower (120)

#### Reaper Bolt Thrower (120)

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**Total: 1970 / 2000**

**Allies: 0 / 400**

**Leaders: 4/6   Battlelines: 3 (3+)   Behemoths: 3/4   Artillery: 2/4**

**Wounds: 124**

## Allegiance: Daughters Of Khaine

- *Temple: Khailebron*

### Leaders

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#### **Bloodwrack Medusa (140)**

- *General*
- *Command Trait : Mistress of Illusion*
- *Artefact : Shadow Stone*
- *Lore of Shadows : Mindrazor*

#### **Hag Queen (60)**

- *Prayer : Catechsim of Murder*

#### **Hag Queen (60)**

- *Prayer : Martyr's Sacrifice*

#### **Hag Queen on Cauldron Of Blood (300)**

- *Prayer : Crimson Rejuvenation*

#### **Morathi High Oracle of Khaine (480)**

### Units

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#### **15 x Blood Sisters (420)**

#### **30 x Witch Aelves (270)**

- *Pairs of Sacrificial Knives*

#### **30 x Witch Aelves (270)**

- *Pairs of Sacrificial Knives*
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**Total: 2000 / 2000**

**Allies: 0 / 400**

**Leaders: 5/6    Battlelines: 3 (3+)    Behemoths: 1/4    Artillery: 0/4**

**Wounds: 125**

## **Allegiance: Tzeentch**

### Leaders

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#### **Lord Of Change (300)**

- *General*
- *Command Trait : Magical Supremacy*
- *Artefact : Wellspring of Arcane Might*
- *Lore of Change : Bolt of Tzeentch*

#### **Herald Of Tzeentch (120)**

- *Staff of Change*
- *Artefact : Aspect of Tzeentch*
- *Lore of Change : Unchecked Mutation*

#### **The Changeling (140)**

- *Lore of Change : Treason of Tzeentch*

#### **The Blue Scribes (120)**

- *Lore of Change : Tzeentch's Firestorm*

### Units

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#### **10 x Pink Horrors Of Tzeentch (120)**

- *Lore of Change : Tzeentch's Firestorm*

#### **10 x Pink Horrors Of Tzeentch (120)**

- *Lore of Change : Unchecked Mutation*

#### **10 x Pink Horrors Of Tzeentch (120)**

- *Lore of Change : Arcane Transformation*

#### **30 x Blue Horrors Of Tzeentch (120)**

#### **10 x Blue Horrors Of Tzeentch (50)**

#### **10 x Blue Horrors Of Tzeentch (50)**

#### **10 x Blue Horrors Of Tzeentch (50)**

#### **30 x Brimstone Horrors Of Tzeentch (100)**

#### **10 x Brimstone Horrors Of Tzeentch (40)**

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#### **10 x Brimstone Horrors Of Tzeentch (40)**

**Changehost (160)**

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**Total: 1810 / 2000**

**Allies: 0 / 400**

**Leaders: 4/6   Battlelines: 3 (3+)   Behemoths: 1/4   Artillery: 0/4**

**Wounds: 209**

## **Allegiance: Kharadron Overlords**

### **Skyport: Barak-Zilfin**

- *Additional Footnote: There's No Trading With Some People*

#### Leaders

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### **Aether-Khemist (140)**

- *General*
- *Command Trait : Fleetmaster*

### **Aether-Khemist (140)**

- *Command Trait : Fleetmaster*
- *Artefact : Aethershock Earbuster*

### **Aether-Khemist (140)**

- *Command Trait : Fleetmaster*

#### Units

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### **10 x Arkanaut Company (120)**

- *3 x Light Skyhooks*

### **10 x Arkanaut Company (120)**

- *3 x Light Skyhooks*

### **10 x Arkanaut Company (120)**

- *3 x Light Skyhooks*

### **9 x Endrinriggers (360)**

- *3 x Grapnel Launchers*

### **9 x Skywardens (300)**

- *3 x Aethermatic Volley Guns*
- *3 x Drill Cannons*

### **3 x Skywardens (100)**

- *1 x Aethermatic Volley Guns*
- *1 x Drill Cannons*

#### War Machines

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### **Arkanaut Ironclad (440)**

- *Main Gun : Aethermatic Volley Cannon*
  - *Great Endrinworks : Aetherspheric Endrinds (Barak-Zilfin Skyvessel)*
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**Total: 1980 / 2000**

**Allies: 0 / 400**

**Leaders: 3/6   Battlelines: 3 (3+)   Behemoths: 1/4   Artillery: 0/4**





## **Allegiance: Seraphon**

### Leaders

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#### **Slann Starmaster (260)**

- *General*
- *Command Trait : Great Rememberer*
- *Artefact : Incandescent Rectrices*

#### **Engine of the Gods (220)**

- *Artefact : Light of Dracothion*

#### **Skink Starpriest (80)**

#### **Celestant-Prime (340)**

- *Allies*

### Units

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#### **9 x Ripperdactyl Riders (420)**

#### **40 x Skinks (200)**

- *Boltspitters & Star Bucklers*

#### **40 x Skinks (200)**

- *Boltspitters & Star Bucklers*

#### **10 x Skinks (60)**

- *Boltspitters & Star Bucklers*

### Battalions

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#### **Shadowstrike Starhost (170)**

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**Total: 1950 / 2000**

**Allies: 340 / 400**

**Leaders: 4/6   Battlelines: 3 (3+)   Behemoths: 1/4   Artillery: 0/4**

**Wounds: 146**

## Allegiance: Order

### Leaders

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#### **Dragonlord (340)**

- *General*
- *Command Trait : Legendary Fighter*
- *Shield & Dragon Blade*
- *Artefact : Obstinate Blade*

#### **Dragonlord (340)**

- *Command Trait : Legendary Fighter*
- *Shield & Dragon Lance*

#### **Anointed Of Asuryan On Frostheart Phoenix (240)**

#### **Anointed Of Asuryan On Frostheart Phoenix (240)**

### Units

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#### **10 x Skinks (60)**

- *Boltspitters & Moonstone Clubs*

#### **10 x Skinks (60)**

- *Boltspitters & Moonstone Clubs*

#### **10 x Skinks (60)**

- *Boltspitters & Moonstone Clubs*

#### **10 x Khinerai Heartrenders (160)**

### War Machines

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#### **Reaper Bolt Thrower (120)**

#### **Reaper Bolt Thrower (120)**

#### **Reaper Bolt Thrower (120)**

#### **Reaper Bolt Thrower (120)**

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**Total: 1980 / 2000**

**Allies: 0 / 400**

**Leaders: 4/6   Battlelines: 3 (3+)   Behemoths: 4/4   Artillery: 4/4**

**Wounds: 116**

## Allegiance: Khorne

### Leaders

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#### **Lord Of Khorne On Juggernaut (140)**

- *General*
- *Command Trait : Disciple of Khorne*
- *Artefact : Gorecleaver*

#### **Bloodsecrator (120)**

- *Artefact : The Blood-forged Armour*

#### **Slaughterpriest with Hackblade and Wrathhammer (100)**

- *Artefact : The Brazen Rune*
- *Blood Blessing : Bronzed Flesh*

#### **Slaughterpriest (100)**

- *Blood Blessing : Killing Frenzy*

#### **Slaughterpriest (100)**

- *Blood Blessing : Killing Frenzy*

#### **Bloodstoker (80)**

### Units

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#### **5 x Blood Warriors (100)**

- *Goreaxe & Gorefist*

#### **10 x Bloodreavers (70)**

- *Meatripper Axes*

#### **3 x Mighty Skullcrushers (140)**

- *Bloodglaives*

#### **3 x Mighty Skullcrushers (140)**

- *Bloodglaives*

#### **3 x Mighty Skullcrushers (140)**

- *Bloodglaives*

#### **3 x Khorgoraths (240)**

#### **2 x Khorgoraths (160)**

### Battalions

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#### **Brass Stampede (180)**

#### **Gore Pilgrims (180)**

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**Total: 1990 / 2000**

**Allies: 0 / 400**

**Leaders: 6/6   Battlelines: 5 (3+)   Behemoths: 0/4   Artillery: 0/4**

**Wounds: 141**

## **Allegiance: Order**

### Leaders

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#### **Runelord (80)**

- *General*
- *Command Trait : Inspiring*

#### **Auric Runesmiter (80)**

- *Forge Key*

#### **Aether-Khemist (140)**

#### **Aether-Khemist (140)**

#### **Luminark Of Hysh With White Battlemage (240)**

### Units

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#### **30 x Longbeards (300)**

- *Great Axes & Shields*

#### **30 x Vulkite Berzerkers (330)**

- *War-Picks & Slingshields*

#### **30 x Arkanaut Company (360)**

- *9 x Light Skyhooks*

#### **9 x Skywardens (300)**

- *3 x Aethermatic Volley Guns*
- *3 x Drill Cannons*

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**Total: 1970 / 2000**

**Allies: 0 / 400**

**Leaders: 5/6   Battlelines: 3 (3+)   Behemoths: 1/4   Artillery: 0/4**

**Wounds: 139**

## **Allegiance: Nurgle**

### Leaders

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#### **Great Unclean One (340)**

- *General*
- *Command Trait : Grandfather's Blessing*
- *Artefact : The Witherstave*
- *Lore of Virulence : Glorious Afflictions*

#### **Poxbringer Herald of Nurgle (120)**

- *Lore of Virulence : Favoured Poxes*

#### **Festus The Leechlord (140)**

- *Lore of Malignance : Blades of Putrefaction*

### Units

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**30 x Plaguebearers (320)**

**30 x Plaguebearers (320)**

**6 x Plague Drones (400)**

**3 x Nurglings (100)**

**3 x Nurglings (100)**

**5 x Putrid Blightkings (160)**

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**Total: 2000 / 2000**

**Allies: 0 / 400**

**Leaders: 3/6    Battlelines: 3 (3+)    Behemoths: 1/4    Artillery: 0/4**

**Wounds: 161**

## Allegiance: Sylvaneth

### Leaders

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#### **Treelord Ancient (300)**

- *General*
- *Command Trait : Gnarled Warrior*
- *Deepwood Spell : Regrowth*

#### **Spirit of Durthu (400)**

- *Artefact : The Oaken Armour*

#### **Drycha Hamadreth (280)**

- *Deepwood Spell : Verdant Blessing*

### Units

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**20 x Dryads (200)**

**5 x Tree-Revenants (80)**

**5 x Tree-Revenants (80)**

**6 x Kurnoth Hunters (440)**

- *Greatbows*

**3 x Kurnoth Hunters (220)**

- *Scythes*

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**Total: 2000 / 2000**

**Allies: 0 / 400**

**Leaders: 3/6   Battlelines: 3 (3+)   Behemoths: 3/4   Artillery: 0/4**

**Wounds: 109**



## **Allegiance: Ironjawz**

### Leaders

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#### **Gordrakk The Fist of Gork (620)**

- *General*

#### **Orruk Warchanter (80)**

- *Artefact : Daubing of Mork*

#### **Orruk Warchanter (80)**

- *Artefact : The Boss Skewer*

#### **Orruk Warchanter (80)**

#### **Gitmob Grot Shaman (80)**

### Units

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**6 x Orruk Gore Gruntas (280)**

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**6 x Orruk Gore Gruntas (280)**

### Battalions

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**Gorefist (220)**

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**Total: 2000 / 2000**

**Allies: 0 / 400**

**Leaders: 5/6   Battlelines: 3 (3+)   Behemoths: 1/4   Artillery: 0/4**

**Wounds: 127**

## **Allegiance: Grand Host of Nagash**

### Leaders

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#### **Nagash Supreme Lord of the Undead (800)**

- *General*

#### **Necromancer (110)**

### Units

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#### **30 x Grave Guard (420)**

- *Great Wight Blades*

#### **40 x Skeleton Warriors (280)**

- *Ancient Blades*

#### **40 x Skeleton Warriors (280)**

- *Ancient Blades*

#### **10 x Skeleton Warriors (80)**

- *Ancient Blades*

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**Total: 1970 / 2000**

**Allies: 0 / 400**

**Leaders: 2/6    Battlelines: 4 (3+)    Behemoths: 1/4    Artillery: 0/4**

**Wounds: 141**

## Allegiance: Fyreslayers

### Leaders

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#### **Auric Runesmiter (80)**

- *General*
- *Command Trait : Exemplar of the Ancestor*
- *Forge Key*

#### **Auric Runesmiter (80)**

- *Forge Key*
- *Artefact : Ash-plume Sigil*

#### **Auric Runesmiter (80)**

- *Forge Key*

### Units

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#### **30 x Auric Hearthguard (480)**

#### **30 x Vulkite Berzerkers (330)**

- *War-Picks & Slingshields*

#### **30 x Vulkite Berzerkers (330)**

- *War-Picks & Slingshields*

#### **30 x Vulkite Berzerkers (330)**

- *War-Picks & Slingshields*

#### **10 x Arkanaut Company (120)**

- *3 x Light Skyhooks*

#### **10 x Arkanaut Company (120)**

- *3 x Light Skyhooks*

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**Total: 1950 / 2000**

**Allies: 0 / 400**

**Leaders: 3/6   Battlelines: 6 (3+)   Behemoths: 0/4   Artillery: 0/4**

**Wounds: 155**

## Allegiance: Khorne

### Leaders

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#### **Lord Of Khorne On Juggernaut (140)**

- *General*
- *Command Trait : Violent Urgency*
- *Artefact : The Brazen Rune*

#### **Slaughterpriest (100)**

- *Blood Blessing : Killing Frenzy*

#### **Slaughterpriest (100)**

- *Blood Blessing : Killing Frenzy*

#### **Chaos Lord on Daemonic Mount w/ Mark of the Slayer (140)**

*Chaos Lord On Daemonic Mount*

- *Mark of Chaos : Khorne*

### Units

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#### **3 x Mighty Skullcrushers (140)**

- *Ensorcelled Axes*

#### **3 x Mighty Skullcrushers (140)**

- *Ensorcelled Axes*

#### **3 x Mighty Skullcrushers (140)**

- *Ensorcelled Axes*

#### **3 x Mighty Skullcrushers (140)**

- *Ensorcelled Axes*

#### **3 x Mighty Skullcrushers (140)**

- *Bloodglaives*

#### **3 x Mighty Skullcrushers (140)**

- *Bloodglaives*

#### **3 x Mighty Skullcrushers (140)**

- *Bloodglaives*

#### **5 x Skullreapers (180)**

- *Daemonblades*
- *1 x Soultearers*

#### **5 x Wrathmongers (180)**

### Battalions

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#### **Brass Stampede (180)**

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**Total: 2000 / 2000**

**Allies: 0 / 400**

**Leaders: 4/6   Battlelines: 7 (3+)   Behemoths: 0/4   Artillery: 0/4**

**Wounds: 162**

## Allegiance: Sylvaneth

### Leaders

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#### **Treelord Ancient (300)**

- *General*
- *Command Trait : Gnarled Warrior*
- *Artefact : Glamourweave*
- *Deepwood Spell : Regrowth*

#### **Spirit of Durthu (400)**

- *Artefact : The Oaken Armour*

#### **Branchwych (80)**

- *Deepwood Spell : Regrowth*

### Units

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#### **5 x Tree-Revenants (80)**

#### **5 x Tree-Revenants (80)**

#### **5 x Tree-Revenants (80)**

#### **6 x Kurnoth Hunters (440)**

- *Scythes*

#### **3 x Kurnoth Hunters (220)**

- *Greatbows*

#### **3 x Kurnoth Hunters (220)**

- *Greatbows*

### Battalions

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#### **Free Spirits (90)**

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**Total: 1990 / 2000**

**Allies: 0 / 400**

**Leaders: 3/6   Battlelines: 3 (3+)   Behemoths: 2/4   Artillery: 0/4**

**Wounds: 104**

**Allegiance: Kharadron Overlords**

**Skyport: Barak-Zilfin**

- *Additional Footnote: There's No Trading With Some People*

Leaders

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**Aether-Khemist (140)**

- *General*
- *Command Trait : Fleetmaster*

**Aether-Khemist (140)**

- *Command Trait : Fleetmaster*
- *Artefact : Aethershock Earbuster*

Units

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**10 x Arkanaut Company (120)**

- *3 x Light Skyhooks*

**10 x Arkanaut Company (120)**

- *3 x Light Skyhooks*

**10 x Arkanaut Company (120)**

- *3 x Light Skyhooks*

**9 x Endrinriggers (360)**

- *3 x Grapnel Launchers*

**6 x Endrinriggers (240)**

**3 x Skywardens (100)**

- *1 x Aethermatic Volley Guns*
- *1 x Drill Cannons*

**3 x Skywardens (100)**

- *1 x Aethermatic Volley Guns*
- *1 x Drill Cannons*

**3 x Skywardens (100)**

- *1 x Aethermatic Volley Guns*
- *1 x Drill Cannons*

War Machines

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**Arkanaut Ironclad (440)**

- *Main Gun : Aethermatic Volley Cannon*
- *Great Endrinworks : Aetherspheric Endrinds (Barak-Zilfin Skyvessel)*

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**Total: 1980 / 2000**

**Allies: 0 / 400**

**Leaders: 2/6    Battlelines: 3 (3+)    Behemoths: 1/4    Artillery: 0/4**

**Wounds: 106**



## **Allegiance: Nurgle**

### Leaders

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#### **Rotigus (340)**

- *Lore of Virulence : Sumptuous Pestilence*

#### **Harbinger of Decay (160)**

- *General*

- *Command Trait : Resilient*

- *Artefact : The Witherstave*

#### **Lord of Blights (140)**

- *Artefact : Muttergrub*

### Units

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**10 x Putrid Blightkings (320)**

**10 x Putrid Blightkings (320)**

**10 x Putrid Blightkings (320)**

**10 x Chaos Warhounds (80)**

- *Allies*

**10 x Chaos Warhounds (80)**

- *Allies*

### Battalions

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**Blight Cyst (220)**

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**Total: 1980 / 2000**

**Allies: 160 / 400**

**Leaders: 3/6   Battlelines: 3 (3+)   Behemoths: 1/4   Artillery: 0/4**

**Wounds: 170**

## **Allegiance: Chaos**

### Leaders

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#### **Great Unclean One (340)**

- *General*
- *Command Trait : Cunning Deceiver*

#### **Tzaangor Shaman (160)**

- *Artefact : Chaos Talisman*

#### **Gaunt Summoner and Chaos Familiars (120)**

### Units

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**30 x Plaguebearers (320)**

**10 x Plaguebearers (120)**

**10 x Plaguebearers (120)**

**6 x Tzaangor Skyfires (400)**

**3 x Stormfiends (300)**

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**Total: 1880 / 2000**

**Allies: 0 / 400**

**Leaders: 3/6   Battlelines: 4 (3+)   Behemoths: 1/4   Artillery: 0/4**

**Wounds: 119**

## **Allegiance: Tzeentch**

### Leaders

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#### **Lord Of Change (300)**

- *General*
- *Command Trait : Magical Supremacy*
- *Artefact : Phantasmal Weapons*
- *Lore of Change : Tzeentch's Firestorm*

#### **Kairos Fateweaver (340)**

- *Lore of Change : Unchecked Mutation*

#### **The Blue Scribes (120)**

- *Lore of Change : Fold Reality*

#### **The Changeling (140)**

- *Lore of Change : Treason of Tzeentch*

#### **Herald Of Tzeentch (120)**

- *Staff of Change*
- *Artefact : Aspect of Tzeentch*
- *Lore of Change : Bolt of Tzeentch*

#### **Gaunt Summoner and Chaos Familiars (120)**

- *Lore of Fate : Glimpse the Future*

### Units

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#### **10 x Pink Horrors Of Tzeentch (120)**

- *Lore of Change : Bolt of Tzeentch*

#### **10 x Pink Horrors Of Tzeentch (120)**

- *Lore of Change : Treason of Tzeentch*

#### **10 x Pink Horrors Of Tzeentch (120)**

- *Lore of Change : Arcane Transformation*

#### **10 x Blue Horrors Of Tzeentch (50)**

#### **10 x Brimstone Horrors Of Tzeentch (40)**

### Battalions

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#### **Changehost (160)**

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**Total: 1750 / 2000**

**Allies: 0 / 400**

**Leaders: 6/6   Battlelines: 3 (3+)   Behemoths: 2/4   Artillery: 0/4**

