



Commentary on the lists is provided courtesy of two Scottish AOS Luminaries and your humble TO.

Liam is the Six Nations Scotland Team Captain for 2018. Well known on the Scottish scene as a complete filthmonger and gamey bastard. Liam has won several AOS tournaments and usually places top three at any given event.

Riyathe is the host of YouTube channel *Tabletopminis* and the proprietor of Miniature Painting service *armypainters.com*. He was a fluffbunny of narrative proportions before falling in with the rest of the Aberdeen Scene and now fields horrendous lists such as 2017's "4-Jabberslythe" abomination.



**MIERCE  
MINIATURES**



## Order

:Stormcast

:Phoenix Temple

:Seraphon

:Mixed Order

:Daughters of Khaine

:Wanderers

## Chaos

:Tzeentch

:Nurgle

:Legion of Azgorh

:Warherd

## Destruction

:Ironjawz

:Bonesplitterz

:Beastclaw Raiders

## Death

:Grand Host of Nagash

## Order

### **John Harper**

- *Allegiance: Stormcast Eternals*

Lord-Celestant On Stardrake (560)- General- Command Trait : Staunch Defender - Celestine Hammer- Artefact : Mirrorshield- Stardrake Trait : Keen-clawed

Lord-Castellant (100)

Knight-Venator (120)

Lord-Relictor (80)- Prayer : Bless Weapons

Knight-Heraldor (120)

5 x Liberators (100)-Warblade & Shield - 1 x Grandblade

5 x Judicators (160)-Skybolt Bows- 1 x Shockbolt Bows

5 x Judicators (160)-Skybolt Bows- 1 x Shockbolt Bows

4 x Fulminators (480)

3 x Prosecutors with Stormcall Javelins (100)- 1 x Stormsurge Trident

Total: 1980 / 2000

**Liam: "Hey Mike could you do my homework but make it just slightly different" ;)**

**Please John, don't keep on rolling double 1s for those Fulminator charges.**

Riyathe: John's running a very elite army, 27 models total!, with a reasonable amount of shooting and protection vs shooting, he will struggle vs magic heavy armies, MW's and having to control objectives with few bodies to spread about. Should do well on the Hero missions Filth rating: Silver, Prediction 15/26) Watch out for Buffed fulminators crashing through your ranks.

**TO: Standard Stormcast army. Hope you all brought Mortal Wounds.**

## Rich Strachan

*Allegiance: Stormcast Eternals*

Lord-Aquilor (200)- General- Trait: Shielded by Faith - Artefact: Mirrorshield - Gryph-Charger Trait: Savage Loyalty

Knight-Venator (120)- Artefact: Luckstone

5 x Vanguard-Hunters (140)

5 x Vanguard-Hunters (140)

5 x Vanguard-Hunters (140)

3 x Vanguard-Palladors (220)

6 x Vanguard-Raptors with Longstrike Crossbows (360)

3 x Vanguard-Raptors with Longstrike Crossbows (180)

3 x Vanguard-Raptors with Hurricane Crossbows (160)

3 x Aetherwings (60)

3 x Aetherwings (60)

3 x Aetherwings (60)

1 x Gryph-Hound (40)

Vanguard Justicar Conclave (110)

Total: 1990 / 2000

Allies: 0 / 400

Wounds: 102

**Liam: -Googles this formation- Wow it's pretty good, a nice combo, good way to kill a single large model. This will look beautiful on the table as always but may struggle with the hero missions. An Azyros and a Relictor with Blessed Weapons would have been great additions.**

Riyathe: Lovely army theme Rich has here, he will really struggle with 2/5 battleplans being hero based and having only 2 heroes both of which aren't very resilient. With a low wound count too that luckstone's got work to do here. Filth Rating: Bronze Prediction 23/26) Watch out for sneaky hunters appearing on your board edge.

**TO: The lesser spotted vanguard chamber. Brave man.**

**David Nemeth:**

*Allegiance: Stormcast Eternals*

Knight-Venator (120)- General- Command Trait : Staunch Defender

- Artefact : Mirrorshield

Knight-Azyros (80)- Mystic Light : Fury Brand

Lord-Relictor (80)- Prayer : Bless Weapons

Lord-Relictor (80)- Prayer : Lightning Chariot

Celestial Hurricanum With Celestial Battlemage (380)- Allies

5 x Liberators (100)-Warhammer & Shield- 1 x Grandhammers

5 x Judicators (160)-Skybolt Bows- 1 x Shockbolt Bows

5 x Judicators (160)-Skybolt Bows- 1 x Shockbolt Bows

3 x Aetherwings (60)

3 x Aetherwings (60)

3 x Vanguard-Raptors with Longstrike Crossbows (180)

6 x Vanguard-Raptors with Longstrike Crossbows (360)

Aetherstrike Force (180)

Total: 2000 / 2000

Allies: 380 / 400

Wounds: 91

**Liam: "I like to kill stuff and as a reaction when they kill my stuff I kill some more". May struggle with hordes since there's no hurricane crossbows but love this list.**

Riyathe: David's list has a clear purpose with many heroes and combo potential. With such a low wound count this list is very glass cannon, Heavily relies on hurricanum and large longstrike unit staying alive and getting them unit shot triggers in. Filth Rating: Gold Prediction (8/26) Watch out for: that unit of 6 raptors shooting you when you kill any other unit in the formation.

**TO: Holy shit this is filth. Unadulterated filth.**

## **Mike Callaghan**

*Allegiance: Stormcast Eternals*

Lord-Celestant On Stardrake (560)- General- Celestine Hammer- Trait: Staunch Defender - Artefact: Mirrorshield  
- Stardrake Trait: Keen-clawed

Lord-Castellant (100)

Knight-Venator (120)

Lord-Relictor (80)- Prayer: Lightning Chariot

Knight-Heraldor (120)

5 x Liberators (100)- Warhammer & Shield- 1x Grandhammers

5 x Judicators (160)- Skybolt Bows- 1x Shockbolt Bows- Stormcast Eternals Battleline

5 x Judicators (160)- Skybolt Bows- 1x Shockbolt Bows- Stormcast Eternals Battleline

2 x Fulminators (240)

2 x Fulminators (240)

3 x Prosecutors with Stormcall Javelins (100)- 1x Stormsurge Tridents

Total: 1980 / 2000

Allies: 0 / 400

Wounds: 93

**Liam: Les™. If it ain't broke don't fix it. Dodged all the new books at the last event but will he be able to do the same again. Also speak to the teacher after class, 1000 lines of "I should not copy other people's lists" ;)**

*Riyathe: Mike is running a very elite army similar to John H's, he has a bit more mobility with lightning chariot otherwise similar comments. Watchout for the drake or fulminators getting lightning charioted around the board. Filth Rating: Gold Prediction (10/26)*

**TO: Well we know Mike and this list are capable of winning. I'm only jealous he beat Jamie's KO last time out.**

## **Graeme Davidson**

*Allegiance: Order*

Anointed (80)- General- Trait: Tenacious- Artefact: Phoenix Stone

Anointed (80)

Anointed Of Asuryan On Frostheart Phoenix(240)

Anointed Of Asuryan On Frostheart Phoenix(240)

Loremaster (100)

Loremaster (100)

20 x Phoenix Guard (320)

30 x Phoenix Guard (420)

30 x Phoenix Guard (420)

Total: 2000 / 2000

Allies: 200 / 400

Wounds: 124

**Liam: Someone likes birds and has a tendency to paint black and red...**

**This list could be a contender just has to hope he doesn't play the SCE.**

Riyathe: Bodies check, Resilient Heroes check, great MW protection via phoenix rules. Main problem is lack of damage output, battleshock liability and limited mobility. Suffers from lack of new battletome/efficient units to work with. Filth Rating: Silver Prediction (19/26) Watch out for: his spell casters buffing the frostheart phoenix saves.

**TO: I love Graeme's list. Guarantee it still won't be finished though.**



## Paul Whitehead

*Allegiance: Seraphon*

**Slann Starmaster (260) - General - Command Trait : Great Rememberer - Artefact : Incandescent Rectrices**

**Skink Starseer (200)**

**Skink Starpriest (80)**

**Saurus Scar-Veteran on Cold One (100)**

**Knight-Venator (120) - Allies**

**40 x Skinks (200) - Boltspitters & Star Bucklers**

**40 x Skinks (200) - Boltspitters & Star Bucklers**

**40 x Skinks (200) - Boltspitters & Star Bucklers**

**40 x Skinks (200) - Meteoric Javelins & Star Bucklers**

**3 x Skink Handlers (40)**

**4 x Salamanders (160)**

**2 x Fulminators (240) - Allies**

**Total: 2000 / 2000**

**Allies: 360 / 400**

**Wounds: 213**

**Liam: That's a lot of skinks!!! Jeezus that's gonna be a grind. Please Paul, talk like Jeff Goldblum and use his hand gestures all weekend.**

**Riyathe: Pauls got a lot of things going on with this list, loads of bodies, will do well. Filth Rating: Gold Prediction (9/26)**

**TO: One of those lists where I cannot really see how it wins, but it must be good at something else Paul wouldn't have just run similar at Blood Tithe.**

## **Kat Fekete**

### *Allegiance Order*

Lord-Ordinator (100)- General- Command Trait : Inspiring- Artefact : Phoenix Stone

Loremaster (100)

5 x Judicators (160)-Skybolt Bows- 1 x Shockbolt Bows

30 x Vulkite Berzerkers (330)-War-Picks & Slingshields

30 x Vulkite Berzerkers (330)-War-Picks & Slingshields

3 x Endrinriggers (120)- 1 x Aethermatic Volley Guns- 1 x Drill Cannons

3 x Endrinriggers (120)- 1 x Aethermatic Volley Guns- 1 x Drill Cannons

10 x Arkanaut Company (120)- 3 x Light Skyhooks

10 x Arkanaut Company (120)- 3 x Light Skyhooks

10 x Skinks (60)-Boltspitters & Shields

Arkanaut Ironclad (440)- Main Gun : Great Sky Cannon

Total: 2000 / 2000

Allies: 0 / 400

Wounds: 140

**Liam: Malign Portents** “Lord Ordinator? let's see what this guy does, oh I see, makes this boat shoot a lot and well.” **Who ordered a bowl of Order soup?**

Riyathe: Kat actually managed to get a lot of wounds into a largely KO list, this has to be congratulated. High volume of shots and number of bodies should do fairly well and wreck some lists but will struggle against the anti-shooting elite style lists we have seen earlier. Filth rating: Gold Prediction (12/26) Watch out for: the ordinator general command ability letting the ironclad shoot twice/shooting phase

**TO: Many have considered the Mixed Order Holy Grail, and while this isn't it, it's a solid effort.**

## Jamie Ferguson

*Allegiance - Daughters of Khaine*  
Temple – Khailebron

Slaughter Queen on Cauldron of Blood – General (330pts) *Command trait – Mistress of illusion Artifact – Thousand and one dark blessings Prayer – Covenant of the Iron Heart*  
Hag Queen – (60pts) *Prayer – Martyr's sacrifice*  
Bloodwrack shrine – (220pts) *Spell – The Withering*  
Morathi – (480pts) *Spell – Mindrazor*  
30 Witch Elves - (270pts) *Paired sacrificial knives*  
30 Sisters of Slaughter - (300pts) *Barbed whips and bladed bucklers*  
10 Witch elves – (100pts) *Paired sacrificial knives*  
5 Khinerai Heartrenders – (80pts)  
5 Khinerai Heartrenders – (80pts)  
5 Khinerai Heartrenders – (80pts)

2000 Points

**Liam: The Amazons. Good mix of the new stuff and the classics, in purchasing this army Jamie has now remortgaged his house twice and is taking donations on go fund me.**

Riyathe: Jamie has struck a good balance of bodies, mobility, synergies with this new battletome. The combo potential is enormous here so if he can set it all up right this list could do very well. Filth Rating: Platinum Prediction(5/26) Watch out for: Slaughter queen allowing a unit to pile-in during hero phase

**TO: New book, new army. Still *technically* “good guys”**

## **Riyathe Al-Janabi**

*Allegiance: Daughters of Khaine*

Kheilebron Temple

Morathi (480) Spell: Pit of Shades

Bloodwrack Shrine (220) General, Command trait - Mistress of Illusion, Spell: MindRazor, Artefact:  
Seven-fold Shadow

Blood Sisters x 5 (140)

Blood Sisters x 5 (140)

Blood Sisters x 5 (140)

Blood Stalkers x 5 (160)

Blood Stalkers x 5 (160)

Blood Stalkers x 5 (160)

Heartrenders x 10 (160)

Heartrenders x 10 (160)

Temple nest (80)

2000

**Liam: Alpha legion.**“There's a snake in my boot and way too many in this list.” Playing against Riyathe can be like being in a nest of vipers. He has perhaps taken this too literally by fitting in as many snakes as possible in this list.

Riyathe: Speed, Violence, Momentum, this slick daddy's got it all... Filth Rating: Gold Prediction: (11/26) Watch out for: Snakes pinging back MW's on hit rolls of 1, Morathi shenanigans.

**TO: I have had it with these mother\*\*\*\*ing snakes on this mother\*\*\*\*ing mortal realm!**

## **Leigh Martin**

### *Allegiance: Daughters of Khaine*

*Temple:* Hagg Nar

*General:* Slaughter Queen on Cauldron of Blood 330 Command Trait: Devoted Disciples Prayer: Blessing of

Khaine Artefact: Thousand and One Blessings:

Morathi 480 Spell: Mindrazor

Death Hag 60 Prayer: Catechism of Murder

Death Hag 60 Prayer: Sacrament of Blood

Darkling Covens Sorceress (Ally) 80:

Witch Aelves (30) 270

Witch Aelves (20) 200

Witch Aelves (10) 100

Witch Aelves (10) 100

Khaineri Heartrenders (5) 80

Khaineri Heartrenders (5) 80

Khaineri Heartrenders (5) 80

Khaineri Heartrenders (5) 80

Total: 2000

**Liam: Bare Naked Ladies. Leigh is using the Haagen-Daz ice cream temple where the DOK go to get over bad break ups. Wanna see how this list does, out of the 3 DOK lists think it has the most potential.**

Riyathe: Leighs list also has serious potential to cause issues for his opponent. With so many drops the question will be can he get full use out of Morathi before she loses half of her health pool. With Hagg Nar buffing saves and a cauldron/slaughter queen providing extra save bonuses he's ready for the turn 1 morathi focus fire. Filth Rating: Platinum Prediction (4/26) Watch out for: Dealing with a super buffed 12w Morathi second form all game and Khaineri dropping in your back ranks.

**TO: Leigh's had these models lying around for years and by god he's gonna use them.**

## **Graham Duffy**

*Allegiance: Wanderers*

Drakeseer (300)- Allies

Nomad Prince (80)- General- Trait: Myst Walker - Artefact: Forget-me-knot

Waywatcher (100)

Waywatcher (100)

Waywatcher (100)

30 x Eternal Guard (210)

30 x Glade Guard (360)

30 x Glade Guard (360)

20 x Wildwood Rangers (360)

Total: 1970 / 2000

Allies: 300 / 400

Wounds: 144

**Liam: Pew, pew, pew, stab,stab. I have a dragon. Wow just wow, it's elf season at FOTOW!  
Counting this list there are over 400 pointy eared twats.**

*Riyathe:Graham has a nice looking list here with a good balance of heroes and bodies. Unfortunately this list falls apart quickly and suffers from needing an updated battletome to bring it into a more competitive light. Filth Rating: Silver Prediction (22/26) Watch out for: wanderer units appearing from table edge.*

**TO: It shoots, it scores. But it also dies to a stiff breeze.**

## Chaos

### Nathan Watson

*Allegiance: Tzeentch*

Lord Of Change (300)- General- Trait: Magical Supremacy - Artefact: Wellspring of Arcane Might - Lore of Change: Tzeentch's Firestorm

The Changeling (140)- Lore of Change: Treason of Tzeentch

Gaunt Summoner and Chaos Familiars (120)- Lore of Fate: Glimpse the Future

Tzaangor Shaman (160)- Lore of Change: Fold Reality

10 x Pink Horrors Of Tzeentch (120)- Lore of Change: Bolt of Tzeentch

10 x Pink Horrors Of Tzeentch (120)- Lore of Change: Unchecked Mutation

20 x Tzaangors (360)- 8x Pair of Savage Blade- 8x Savage Greatblade- 4x Savage Blade & Arcanite Shield

6 x Tzaangor Skyfires (400)

Reinforcement Points (280)

Total: 2000 / 2000

**Liam: #Mark Wildman. Tzeentch, Tzeentch, Tzeentch can I get a hell yeah? #destinydicewanker**

Riyathe: High magic MW output coupled with a big reinforcement pool for splitting horrors and Skyfires makes Nathans list a scary one, will do well. Filth Rating: Titanium Prediction (2/26) Watch out for: Skyfires charging you and rerolling everything in combat.

**TO: You try to dissuade folk from taking The Changeling and then they go and take him anyway...**

## **John Bayliss**

*Allegiance: Tzeentch*

Lord of Change - General - Magical supremacy. Inferno of Tzeentch (300)

Herald on Disc - Treason of Tzeentch (120)

Curseling - Paradoxical Shield. Glimpse of Fate (140)

Pink Horrors x 10 - Unchecked Mutation (120)

Pink Horrors x 10 - Bolt of Tzeentch (120)

Pink Horrors x 10 - Arcane Transformation (120)

Blue Horrors x 10 (50)

Blue Horrors x 10 (50)

Brim Horrors x 10 (40)

Brim Horrors x 10 (40)

Changehost (160)

Kairos Fateweaver - Bolt of Tzeentch (340)

Belakor (280)

Gaunt Summoner - Aspect of Tzeentch. Treacherous Bond (120)

2000pts

**Liam: Changehost 3.0. Where's Archaon at John? Also do you not like reinforcement points?**

**Riyathe:** John's list is all about control with Be'lakor and Kairos dictating play to some extent and the usual tzeentch mix of good magic and chaffy horrors this list too will do well. Filth Rating: Platinum Prediction (3/26)  
**Watch out for:** your plans going tits up when Be'lakor and Kairos intervene.

**TO:** He won the last Scottish Two-dayer so is one to watch. Think we are all just bored of Tzeentch winning



## Liam Watt

*Allegiance: Tzeentch*

Gaunt Summoner and Chaos Familiars (120)- General- Trait: Illusionist - Artefact: Souldraught

- Lore of Fate: Bolt of Tzeentch

Gaunt Summoner and Chaos Familiars (120)- Artefact: Aspect of Tzeentch - Lore of Change: Treason of Tzeentch

Gaunt Summoner and Chaos Familiars (120)- Lore of Fate: Shield of Fate

Sayl The Faithless (120)- Allies

Chaos Sorcerer Lord (160)- Mount: Steed- Runestaff- Mark of Chaos: Tzeentch- Lore of Fate: Glimpse the Future

9 x Chaos Knights (320)- Ensoiled Weapons- Mark of Chaos: Tzeentch

27 x Chaos Warriors (480)- Hand Weapon & Shield- Mark of Chaos: Tzeentch

9 x Chaos Marauders (60)- Axes & Shields- Mark of Chaos: Tzeentch

10 x Chaos Marauders (60)- Axes & Shields- Mark of Chaos: Tzeentch

10 x Chaos Marauders (60)- Axes & Shields- Mark of Chaos: Tzeentch

1 x Chaos Warshrine (180)- Mark of Chaos: Tzeentch

Fatesworn Warband (100)

Reinforcement Points (100)

Total: 2000 / 2000

Allies: 120 / 400

Wounds: 158

**Liam: Loving this list. Have tweaked it since the last event to make better use of buffs. Looking forward to see how this can do against the new DOK.**

Riyathe: Liams list centres around buffing large resilient units and using Sayl to provide mobility, coupled with many spellcasters this provides a solid list. Unfortunately all of these heroes will melt faster than the arctic under a Trump presidency so may encounter issues in the hero battleplans. Filth Rating: Platinum Prediction (7/26)  
Watch out for: getting bogged down in the buffed chaos warrior tarpit.

**TO: I yearn for a time when Sayl isn't a byword for crutch.**

**Adam Martin**

- *Allegiance: Nurgle*

Great Unclean One (340) - *General - Command Trait : Pestilent Breath - Artefact : The Witherstave - Lore of Virulence : Glorious Afflictions*

Poxbringer Herald of Nurgle (120) - *Lore of Virulence : Favoured Poxes*

Sorcerer (120) - *Lore of Malignance : Blades of Putrefaction*

10 x Plaguebearers (120)

10 x Plaguebearers (120)

9 x Plague Drones (600)

40 x Plague Monks (240) -*Foetid Blades - Icon of Pestilence - Doom Gongs*

40 x Plague Monks (240) -*Foetid Blades - Icon of Pestilence - Doom Gongs*

10 x Chaos Marauders (60) -*Axes & Shields - Tribal Banner - Mark of Chaos : Nurgle*

Total: 1960 / 2000

Allies: 0 / 400

Wounds: 182

**Liam: Would be good to see the drone unit with blades on it! Scary unit which can take a lot of punishment**

Riyathe: Adam has a solid number of bodies and resilient heroes with lots of drones providing some mobility. Good all rounder. Filth Rating: Silver Prediction (17/25) Watch out for: MW's on large units near his GUO from pestilent breath,, spells slowing down and nerfing damage of your hardhitters

**TO: Those plague monks will kill you dead. Those plague drones should never die. Fun all round.**

## **Scott Smith**

*Allegiance: Nurgle*

Great Unclean One (340)- General- Trait: Grandfather's Blessing - Artefact: The Witherstave - Lore of Virulence: Glorious Afflictions

Poxbringer Herald of Nurgle (120)- Lore of Virulence: Favoured Poxes

Lord Of Chaos (100)- Mark of Chaos: Nurgle

Festus The Leechlord (140)- Lore of Malignance: Blades of Putrefaction

Gutrot Spume (140)

30 x Plaguebearers (320)

10 x Plaguebearers (120)

10 x Putrid Blightkings (320)

6 x Plague Drones (400)

Total: 2000 / 2000

Allies: 0 / 400

**Liam: Papa Airbrush. A mix of everything disgusting and pox filled. Question is how many trees?**

**Riyathe: Scott's list is much the same as Adam's, with the addition of Blightkings and Festus allowing units to cause MW's. Decent mix of bodies/heroes and resilience. Filth Rating: Silver Prediction(18/26) Watch out for: 12" bubble from the GUO forcing your units to reroll hits of a 6.**

**TO: I'll never forgive Festus for Louen.**

## **Michael Hanns**

*Allegiance: Nurgle*

Great Unclean One (340)- General- Doomsday Bell and Bileblade- Trait: Grandfather's Blessing

- Lore of Virulence: Favoured Poxes- Artifact: Witherstave

Lord of Afflictions (220)

Festus The Leechlord (140)- Lore of Malignance: Blades of Putrification

30 x Plaguebearers (320)

10 x Putrid Blightkings (320)

5 x Putrid Blightkings (160)

6 x Plague Drones (400)

3 x Nurglings (100)

Total: 2000 / 2000

Allies: 0 / 400

Wounds: 162

**Liam: He wears gloves when handling his models in case the filth spreads. Sanitary is the safest way. It's Nurgle, he has resilient units**

*Riyathe: Michael's list is very resilient with 162 wounds and some solid heroes. Filth Rating: Bronze Prediction (20/26) Watch out for getting your hard hitters bogged down in his tarpit and negative save and to hit debuffing you.*

**TO: Sitting on the Dock of the Bay.... Is Michael's GUO.**

## **Mark Roberts**

*Allegiance: Nurgle*

Great Unclean One (340) - General - Command Trait : Grandfather's Blessing - Artefact : The Endless Gift - Lore of Virulence : Glorious Afflictions

Rotigus (340) - Lore of Virulence : Sumptuous Pestilence

Poxbringer Herald of Nurgle (120) - Lore of Virulence : Favoured Poxes

Festus The Leechlord (140) - Lore of Malignance : Blades of Putrefaction

30 x Plaguebearers (320)

6 x Plague Drones (400)

5 x Putrid Blightkings (160)

5 x Putrid Blightkings (160)

Total: 1980 / 2000

Allies: 0 / 400

Wounds: 143

**Liam: Rotigus! nice to finally see him on the table. Another well rounded Nurgle list.**

**Riyathe:** Mark has a solid selection of filthmongers here with an especially tanky/regenerative GUO with the endless gift. Reasonable amount of heroes/bodies and mobility through drones makes this a good all rounder. Filth Rating: Silver Prediction (16/26) Watch out for: wasting your damage on a GUO that heals it all back, allowing heroes to buff drones/units attacks via 7" locus

**TO: That little bugger Festus again. Rotigus is shiny and new though.**

**Sean McKechnie**

*Allegiance: Chaos*

Daemonsmith (100)- Darkforged Weapon- Artefact: Chaos Runeblade

Drazhoath The Ashen (320)

Infernal Guard Battle Standard Bearer (100)

Infernal Guard Castellán (120)- General- Darkforged Great Weapon- Trait: Cunning Deceiver

Chaos Sorcerer Lord On Manticore (200)- Mark of Chaos: Nurgle- Allies

10 x Infernal Guard Fireglaves (100)- Legion of Azgorh Battleline

10 x Infernal Guard Fireglaves (100)- Legion of Azgorh Battleline

30 x Infernal Guard Ironsworn (240)

Dreadquake Mortar (160)

Deathshrieker Rocket Launcher (120)

Deathshrieker Rocket Launcher (120)

Deathshrieker Rocket Launcher (120)

Skullcracker War Engine (200)

Total: 2000 / 2000

Allies: 200 / 400

Wounds: 128

**Liam: Pew pew pew, this list looks so good, shame there are so many negative to hit modifiers kicking about.**

*Riyathe: Seans list has a lot of shooting via the artillery which in turn gets buffed by the standard bearer and other heroes, with cunning deceiver this list would like to shoot you to bits with magic and missile weapons with small units covering objectives and a few decent sized heroes for Duality and 3 places. Unfortunately damage output isn't very high. Filth Rating Bronze Prediction (21/26) Watch out for 36" range rocket launchers that don't need line of sight sniping your heroes.*

**TO: Good to see the Dawi-Zharr back on the table again. Ben Curry says they are good. This looks fun.**

## Iain Hunter

*Allegiance: Chaos*

Doombull (120)- General- Great Axe- Trait: Great Destroyer- Artefact: Chaos Talisman

Doombull (120)- Great Axe

Doombull (120)- Great Axe

Doombull (120)- Great Axe

Tzaangor Shaman (160)- Allies

6 x Bullgors (360)- Great Axes- Warherd Battleline

3 x Bullgors (180)- Great Axes- Warherd Battleline

3 x Bullgors (180)- Great Axes- Warherd Battleline

3 x Tzaangor Skyfires (200)- Allies

Cygor (200)

Ghorgon (200)

Total: 1960 / 2000

Allies: 360 / 400

Wounds: 126

**Liam: Round of applause on adding something competitive to a very themed army and it still looking themed. Save the cows! don't eat meat!**

Riyathe: Iain has a fun looking list with plenty of big gribbly things he's going to try and bash your head in with. The 3 skyfires are a nice addition to try and get some reach in the list but overall the list lacks any real threats. Filth Rating: Bronze Prediction 25/26 Watch out for: the 3 skyfires snatching one of your objectives.

**TO: Back after a nosebleed at Toddhammer, here's hoping Iain can keep his good form going.**

## **Destruction**

**Grant Mudie: Waaaagh Nekstompa**

*Allegiance: Ironjawz*

Gurk Nekstompa, Megaboss on Maw Krusha- WARLORD Command Trait- Ironclad, Artifact- Daubing of Mork  
460pts

Gonk Facebusta, Megaboss, Artifact- Boss Skewer 140pts

Krom Gutkruncha, Warchanter 80pts

Krunk Toofrippa, Weirdnob Shaman 120pts

Da Nekstompas- 30 Ard Boyz, Drummer, Orruk Banner, 24 Big Choppas, 6 Choppas/Smashas and Shields  
450pts

Da Facebustas, 10 Brutes, 2 Gore Choppas, Boss with klaw and brute smasha 360pts

Da Gutkrunchas, 5 Brutes, Gore Choppa, Boss with klaw and brute smasha 180pts

Ironfist- 160pts

Total 1950

**Liam: Aww, cute names for all his units must make it easier to tell great stories about them when they die. Gutkrunchas sound like some new workout for hipsters. Hopefully you get to do some smashing and bashing**

*Riyathe: Grants thematic coalition of the destructive has a decent number of bodies but as always with Ironjawz lack reach and need to get across the board quickly to shine. This list will struggle with most of the field. Filth Rating: Bronze Prediction (26/26) Watch out for: allowing brutes and mawcrusha to maul you.*

**TO: Spoon at Winter War, Best Death at Northern Invasion. Another new army for this AOS yo-yo, I believe Grant will have used this army once before the tournament so anything could happen.**



## John Craig

- Allegiance: Ironjawz

Megaboss on Maw-Krusha (460)- Artefact : Destroyer

Orruk Megaboss (140)- General- Command Trait : Prophet of the Waaagh! - Artefact : Daubing of Mork

Orruk Warchanter (80)

5 x Orruk Brutes (180)- 1 x Gore Choppas

5 x Orruk Brutes (180)- 1 x Gore Choppas

5 x Orruk Brutes (180)- 1 x Gore Choppas

3 x Orruk Gore Gruntas (140)

3 x Orruk Gore Gruntas (140)

Aleguzzler Gargant (170)- Allies

Aleguzzler Gargant (170)- Allies

Ironfist (160)

Total: 2000 / 2000

Allies: 340 / 400

Leaders: 3/6 Battlelines: 5 (3+) Behemoths: 3/4 Artillery: 0/4

Wounds: 126

**Liam: 2 Aleguzzlers, amazing! Hopefully they get to take something back in there sacks and get to club some unlucky punks.**

Riyathe: Johns list suffers from the same issues as Grant's with the lack of reach. He has very thematically added a few giants which will help in 3PoP and Duality but lacks the bodies and reach to compete at the top. Filth Rating Bronze Prediction (24/26) Watch out for: Letting his behemoths swamp objectives.

**TO: Well Waaagh. Good to see Giants out and about. I look forward to hearing how disappointing the gruntas are!**

## Ross Joyce

*Allegiance: Bonesplitterz*

Savage Big Boss (120)- General- Command Trait : Squirmy Warpaint - Stonecleava

Maniak Weirdnob (120)- Artefact : Ju-ju Wotnotz, Hand of Gork

Maniak Weirdnob (120)- Artefact : Big Wurrzog Mask ,Brutal Beast Spirits

Maniak Weirdnob (120) Brutal Beast Spirits

20 x Savage Boarboy Maniaks (640)

30 x Savage Orruk Arrowboys (360)

30 x Savage Orruk Arrowboys (360)

Kunnin' Rukk (160)

Total: 2000 / 2000

**Liam: Splitting people in half with his 'Splittaz. Ross tried something different a while ago. He must have been" a Maniak" to think the army I sold him needed improving. He has now come to terms with that and is now just another filthmonger.**

*Riyathe: Ross has a solid gunline list here with kunnin rukk putting out a million shots and 3 wizards, also a potentially troubling buffed boar unit. Kill the heroes, win the game. Filth Rating: Gold Prediction (13/26) Watch out for: getting kunnin rukked*

**TO: Hmm, I know this list....**

## **Stephen McCormick**

*Allegiance: Beastclaw Raiders*

Frostlord on Thundertusk (460) - General - Command Trait : Everwinter's Master - Artefact : Tokens of the Everwinter

Huskard on Thundertusk (380) - Blood Vulture

Troggoth Hag (360) - Allies

3 x Icefall Yhetees (120)

3 x Icefall Yhetees (120)

3 x Icefall Yhetees (120)

2 x Frost Sabres (40)

2 x Frost Sabres (40)

Thundertusk Beastriders (360) - Beastclaw Raiders Battleline

Total: 2000 / 2000

Allies: 360 / 400

Wounds: 97

**TO: Stephen has stepped in to give us even numbers and so I don't have to play. Unfortunately this meant his list came in too late for commentary from our illustrious duo. So you will just have to make do with my take. He's got some decent heroes which'll stand him in good stead in the two hero missions I've selected and it's good to see Yhetees getting a run out. A classic looking Beastclaw force, there's still a few armies going around where the massive mortal wound damage at range could win the game before it's really begun. Following Riyathe's method: Silver, Mid-table finish.**

## Death

### Stu West

*Allegiance: Grand Host of Nagash*

Neferata Mortarch Of Blood (400)- General- Lore of the Dead: Spirit Gale (Vampires)

Necromancer (110)- Artefact: Grave-sand Timeglass - Lore of the Deathmages: Overwhelming Dread

Wight King with Baleful Tomb Blade (120)- Mount: Steed- Artefact: Ossific Diadem

10 x Grave Guard (160)- Great Wight Blades

4 x Morghast Harbingers (440)- Spirit Halberds

10 x Skeleton Warriors (80)- Ancient Blades

10 x Skeleton Warriors (80)- Ancient Blades

40 x Skeleton Warriors (280)- Ancient Spears

5 x Black Knights (120)

Deathmarch (110)

Reinforcement Points (100)

Total: 2000 / 2000

Allies: 0 / 400

Wounds: 125

**Liam: Doesn't have a 'Gash. Will the changes in the FAQ effect his dominance in the Death faction. I'm sure he will pass all the challenges ahead.**

Riyathe:Stu's list has purpose, it wants to stack –to hit on your best unit via Neferata's command ability, spell and the necromancer. The list packs a punch with Morghasts having an extra attack, VanHels from the necro big unit of skellies putting out lots of attacks and the potential to nerf your damage greatly. As always with death kill the heroes quickly starting with the necromancer to shut down the combos. Filth Rating: Titanium Prediction(1/25). Watchout for: large skeleton unit and morghasts with van helsing from necromancer putting out a lot of damage, Summonable unit popping up at gravesites, stay out of range of neferata and necro with your hard hitters nules you know you can kill them.

**TO: He knows what he's doing does this lad. Good army, well played. A contender.**

## **Niall Campbell**

*Allegiance: Grand Host of Nagash*

Nagash Supreme Lord Of The Undead (800)- General- Lores of the Dead Spell 1: Soul Harvest (Deathmages)- Lores of the Dead Spell 2: Prison of Grief (Deathmages)- Lores of the Dead Spell 3: Decrepify (Deathmages)

Arkhan The Black Mortarch of Sacrament (320)- Lore of the Dead: Soul Pike (Vampires)

Necromancer (110)- Artefact: Ossific Diadem - Lore of the Deathmages: Overwhelming Dread

Necromancer (110)- Artefact: Grave-sand Timeglass - Lore of the Deathmages: Fading Vigour

40 x Skeleton Warriors (280)- Ancient Blades

5 x Dire Wolves (60)

5 x Dire Wolves (60)

Mortis Engine (180)

Lords of Sacrament (70)

Total: 1990 / 2000

Allies: 0 / 400

Wounds: 109

**Liam: Has a 'Gash. This list is absolutely solid IMO. It has strong play in both of the hero scenarios and has a lot of ways to smash up big units. Hopefully even with zero practice Niall can get all the cogs working.**

Riyathe: Niall is running a very magic heavy list centred around Nagash and Magic damage. Kill the mortis engine to reduce the spellcasting potential from the battalion, then necromancers, then skeleton unit/arkhan – don't even bother attacking units you cannot kill in the same turn if possible as this list can regenerate a ton of wounds. Keep your valuable units out of nagash's reach/avoid him and play the mission (unless it is Duality or 3PoP wherein you need to throw everything at him) Filth Rating: Platinum Prediction (6/26) Watchout for: Vanhels on skellies,

**TO: Another one coming in to the event with no practice. It won't be #wetonthetable but not far off.**

## **Kevin Low (Spare Player)**

*Allegiance: Grand Host of Nagash*

Nagash, Supreme Lord of the Undead. (General) (800) Spells: Amaranthine Orb, Vile Transference, Fading Vigour

Arkhan the Black, Mortarch of Sacrament (320) Spell: Prison of Grief

4 Morghast Archai, Battleline (440)

10 Skeleton Warriors Battleline (80)

10 Skeleton Warriors Battleline (80)

10 Skeleton Warriors Battleline (80)

Batallion: The First Cohort (160)

Total Points (1960)

**Liam: Has a bigger 'Gash. I have mentioned to Kev that it's frowned upon to rig your own event for you to win but it looks like it's coming together for him. Also due to the death FAQ being a GW special of shrugged shoulders his First Cohort combo is even better than before.**

**Riyathe: Kevin's list operates much the same as Nialls without quite as much of a magic punch. He has Morghasts offering a bodyguard unit to Nagash but without Vanhels not too scary. Morghasts have to die first and quickly. Filth Rating: Gold Prediction (14/26) Watch out for: wasting wounds that just get regenerated**

**TO: You lot are lucky I'm not playing now. There's no KO to stop The Gash this time.....**