

Fall of The Old World IV: Reforging



Fluff

Throughout the Mortal Realms there are places and peoples that echo the World that Was. When the portents and the stars align these echoes can materialise as shards of purest wandering-Sigmarite, an incredibly valuable metal and one that is extremely scarce, as well as almost unknown outside the realm of Azyr.

When such a haul is discovered word soon reaches the ears of the treasure hunters, armourers, merchants and warlords of the realms. Wars have been fought over far less.

Many ancient prophecies suggests that should enough wandering Sigmarite be collated into one vast hoard it may be possible to attempt an arcane ritual that would, with enough sorcerous power from the winds of magic that flow through each of the Mortal Realms, be able to attempt a reforging of the world that was. This prophecy can be found on one of the most venerable future-glyphs on the Seraphon's interstellar vessel, on one of the filthiest and almost illegible claw-scrolls of the Clan Pestilens, and in several of the finest and most lustrous gilt rune histories of all of the branches of duardin-kind.

March 2018 will mark the first occasion that a tremendous collection of Wandering Sigmarite has surfaced in many a long year, close to the Sigmarite city of Styrling. Armies and warbands gather from across the Mortal Realms to lay claim to the vast trove, for power, wealth and infamy will be the reward for those bold enough to challenge for it.

Timetable

Saturday

09.00: Registration/Hello

09.30: Game 1

12.00: Lunch/Best army voting

13.00: Game 2

15.45: Game 3

Sunday

10.00: Game 4

12.30: Lunch

13.30: Game 5

16.30: Awards/Goodbye

The Missions

Game 1: Duality of Death (GHB2017)

Game 2: Total Conquest (GHB2017)

Game 3: Scorched Earth (GHB2017)

Game 4: Gift from the Heavens (GHB2016)

Game 5: Three places of Power (GHB2016)

LOCATION

**Scotland's premier gaming venue - Common Ground Games in
Stirling**

Common Ground Games

40 Cowane Street

Stirling

FK8 1JR

www.commongroundgames.co.uk

**Ample free on street parking surrounds the venue, which is
also a 5 minute walk from Stirling train station.**

ARMY SELECTION

This will be an Open List tournament. All lists will be published in the week prior to the event for a bit of fun.

Your army should consist of a 2000 point or less 'Battlehost' chosen from a single Grand Alliance, using the restrictions detailed in the 'Pitched Battles' section of The Generals Handbook 2017.

Any Warscroll (including Forge World) which has official points listed in there may be used, as may any compendium warscroll that still has points after the 2017 update. If you are in any doubt please consult the TO.

If Daughter's of Khaine is released on the 3rd (released not just up for pre-order) then they will be allowed.

Your army list must specify Allegiance, General, Command Traits, and any Artefacts or Arcane Treasures taken (indicated next to the relevant entries).

Allegiance Abilities, Artefacts, Any selectable Spells, Prayers and specific Faction options may be selected rather than rolled for but must remain the same for all five games.

All units/models must be WYSIWYG (what-you-see-is-what-you-get) where possible – if you want to run a unit of Arkanauts with 12 aethermatic volley guns they all must have the appropriate model to match!

If there are multiple versions of any Warscroll, the most recent version shall be used.

All army lists need to be submitted by 23:59 on SATURDAY 3rd March 2017.

Please use Warscoll Builder <https://www.warhammer-community.com/warscroll-builder/> to write your army list.

Army lists to be sent to yarrickson@yahoo.co.uk with 'ARMY LIST - PLAYER NAME' (e.g. ARMY LIST – Scotty McJock) as the subject. This makes it MUCH easier to process and publish!!

Lists will be published in a list document the week prior to the event with commentary by the Scottish Six Nations Captain, a YouTube sensation from channel TabletopMinis and the host of the fantastic AOS Shorts podcast.

Allies

When selecting your army for FOTOWIV you can use the 400 point ally allowance in order to include any models/units from within your Grand Alliance. Not just the permitted "ally" options presented in GHB2. All other rules relating to army selection apply as normal. So your general may not be an ally, nor may your allies be used to fulfil your battleline requirement. Taking advantage of allies in this fashion will not break your army's allegiance.

HOUSE RULES

The Age of Sigmar rules, General's Handbook 2017 'Matched Play' rules, and most recent Official FAQs and Erratas will be used.

All distances between models will be measured from the edge of model's bases.

Measurements should be made from the centre of objective markers.

All effects from 'Mysterious Landscapes Scenery' table apply/must be rolled for at the very start of the Hero phase before Command Abilities or effects apply or any spells are cast.

Models which cannot be attacked or targeted are unable to claim or contest objectives until they come into play/reveal themselves (e.g. Changeling, Carrion).

The Battle Begins and Sudden Death table from the Age of Sigmar rules will not be used for any games.

Other Questions

Any questions you may have relating to some of AOS's shonkier rules can be directed to the TO on Twitter @yarrickson or on the Facebook event page or in the events forum at The Grand Alliance. Prepare for me to rule arbitrarily. TO's decision will be final but I may seek advice from other TO's if necessary.

WHAT TO BRING

Your army and a copy of your full army list to show each opponent.

4 objective markers.

A copy of the Age of Sigmar rules and General's Handbook 2017, including FAQs.

Full Warscroll and Formation rules for your army, these can be paper or electronic via the GW app.

Dice, Tape Measure, Pen, Paper, Glue.

Wound and effect markers as you like

On the day you will be provided with a scoresheet for recording your results/victory points as well as copies of the scenario rules for games 4 and 5 as these may not remain readily available to all.

Prizes/Awards:

1st Place “The Champion in the North”

2nd Place Runner-up

3rd Place (as long as we stay above 24 players)

Best Order General

Best Chaos General

Best Destruction General

Best/Only Death General

The Most Fabulous Army

The “Should have stuck to 40K” award (spoon)

The most fabulous army award will be voted for by you the players. Simple most votes wins situation.

The best in Grand Alliance awards will be awarded to the player of each Grand Alliance who has accumulated the most Tournament Points from the gaming element of their five games. In the case of a tie the first deciding factor will be (if relevant) the result of any head-to head games between the tied players and the second factor to be used will be victory points.

Given the level of prize support offered it will also be my intention to offer spot prizes throughout the weekend. The conditions for these will be revealed at the start of each game.

How to win:

Points:

Army list submitted on time: 10 Points

Fully Painted army: 10 Points

Voted for a most fabulous army: 5 Points

Major Victory: 10 Points

Minor Victory: 7 Points

Draw: 5 Points

Minor Loss: 3 Points

Major Loss: 0 Points

So a maximum score would be 75 Points if you were to win 5 majors, vote, paint and submit your list on time.

For ranking the final results and for the purposes of the swiss draw as the weekend progresses I will use VPs scored as the differential.

Cost

Cost will be £29 per person and this includes lunch on both days provided by the wonderful Steve at Common Ground Games.

Please arrange to transfer this money via PayPal to yarrickson@yahoo.co.uk by the 3rd of March. I would appreciate if you could use the "friends and family" payment option.

Entry cost will remain refundable up to this date. After the 3rd if you haven't paid I cannot guarantee you a spot and if you have paid I cannot guarantee a refund as the additional costs relating to running a tournament will have been borne.

As this is a two-day event it may be that we have an organised evening meal or similar on the Saturday Night. This of course, would be entirely optional and I will try to advertise any such arrangements that may be made using the usual channels.

Stirling has a few nice but cheap hotels for those of you who require to stay. If you need a room buddy I'd suggest posting in the FB event or TGA event page as other people may be in the same boat.

Happy Warhammering

Kevin

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