

## David King - Allegiance: Tzeentch

### Leaders

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#### **Chaos Lord On Manticore (250)**

- *General*
- *Command Trait : Blessing of Tzeentch*
- *Blade & Lance*
- *Artefact : Paradoxical Shield*
- *Mark of Chaos : Tzeentch*

#### **Ogroid Thaumaturge (160)**

- *Artefact : Windshief Charm*
- *Lore of Fate : Infusion Arcanum*

#### **Gaunt Summoner (120)**

- *Lore of Fate : Treacherous Bond*

#### **Sayl The Faithless (120)**

- *Allies*

### Units

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#### **10 x Chaos Warriors (180)**

- *Hand Weapon & Shield*
- *Mark of Chaos : Tzeentch*

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- *Hand Weapon & Shield*
- *Mark of Chaos : Tzeentch*

#### **1 x Chaos Warshrine (180)**

- *Mark of Chaos : Tzeentch*

#### **40 x Chaos Marauders (200)**

- *Axes & Shields*
- *Damned Icon*
- *Mark of Chaos : Tzeentch*

#### **5 x Chaos Marauder Horsemen (90)**

- *Javelin & Shield*
- *Damned Icon*
- *Mark of Chaos : Tzeentch*

#### **1 x Chaos Spawn (50)**

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### Behemoths

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#### **Mutalith Vortex Beast (200)**

### Battalions

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**Fatesworn Warband (100)**

Scenery

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**Balewind Vortex (100)**

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**Total: 1980 / 2000**

**Allies: 120 / 400**

**Leaders: 4/6   Battlelines: 3 (3+)   Behemoths: 3/4   Artillery: 0/4**

**Wounds: 155**