



GRAND TOURNAMENT FINAL 2018 UPDATE

The Age of Sigmar GT heats have been running across this year, and in-between Heat 3 and the forthcoming final, we have of course released a new edition of Age of Sigmar full of exciting new rules and gaming opportunities! With that in mind, we thought it was a good idea to issue this update to the existing GT pack so all players will know what new rules they can expect to use in their games, and any other changes to the nature of the final as a result. So here goes!

- We expect players to use the recommended base sizes guide found on the Warhammer Community website.
- The core rules are in use, up to and including allegiance abilities.
- Six of the 18 Pitched Battle battleplans (the six found in the *Warhammer Age of Sigmar Core Book* and the 12 in the *General's Handbook 2018*) will be used for the six games over the weekend. Battleplans will be rolled for just before each game.
- Realm rules and realmscape features will be in use; which ones are in effect will be announced before each game, at the same time as determining the battleplan. However, given the short span of time in-between this update and the final, we won't be using the Ghur realm rules (you don't have long to paint up some monsters, after all!)
- Endless spells and all rules from Malign Sorcery will be in use.
- We're making two minor changes to the tiebreakers in the events pack: summoned units do not count towards the total points value of enemy units destroyed, and if you destroy all the units in the opposing army, you should record 2,000 points of enemy units destroyed towards tiebreakers. Note that the winner of the game is still determined as per the battleplan; this clause is simply for tournament score tiebreakers, to ensure that players aren't penalized in the rankings if their opponents have not taken a 2,000 point army.

If you have any queries about the above, please don't hesitate to contact the events team by emailing them at whworldevents@gwplc.com, or calling on 0115 900 4994. Otherwise, good luck at the final!