



# ADEPTICON 2019

WARHAMMER: AGE OF SIGMAR APPEARANCE

EVALUTATE AND SCORE EACH ARMY BASED ON THE FOLLOWING CHECKLIST

**PLAYER/TEAM NAME:**

Initial Overall Impression (Circle the most accurate)	Points
Army is unfinished (at least 1 model)	0
Army is finished to the most basic of tournament standards (just base coats, no demonstrated techniques, etc)	4
Army is finished and multiple painting/sculpting techniques are demonstrated	8*
Display Base (Circle the most accurate)	Points
No display board or a Rubber Maid lid	0
Basic, just one flock.	1
Multiple flocks, or painted with highlights & one flock	2
Multiple flocks, painted with highlights, terrain elements	3
Intricate diorama display that tells a story for the army and/or provides context for its presence	4
Model Basing (Circle the most accurate)	Points
Bare plastic bases	0
Basic one flock, no paint	1
Multiple flocks, or painted with highlights & one flock	2
Multiple flocks, or painted with highlights & one flock, & clean painted edges	3
Intricate diorama bases with multiple flocks, painting, and additional techniques (green stuff sculpting, leaf litter, resin effects, etc)	4
Conversions (Circle the most accurate)	Points
No conversions present	0
<b>Basic:</b> Head/arm/weapon swaps exist on a few models	1
<b>Minor:</b> Mutli-kit conversions or swaps across the majority of models	2
<b>Major:</b> Difficult conversions requiring sawing, use of green stuff & other materials, multi-kit conversions or swaps. Can include scratch sculpting	3
<b>Extreme:</b> Entire army is extremely converted, including kit swaps, sculpting of parts, additional scratch sculpted pieces and/or miniatures. These conversions must be objectively well done and smoothly transition across the model	4

*Exceptional Areas: ONLY judge this section if 8 points were awarded on Initial Overall Impression (Circle the most accurate)	Points
No advanced techniques.	0
The models have a basecoat with a shade and highlight color	1
The models have been shaded using layering with highlights or blending (but the blending is not seamless)	2
The models have been shaded using seamless blending	3
*Exceptional Extras: ONLY judge this section if 12 points were awarded on Initial Overall Impression. (Circle the most accurate)	Points
No extras	0
The army has rough freehand work & simple unit/army markings	1
The entire army has quality freehand work and clean unit/army markings	2
The entire army has exceptional freehand detail work (banners, army/unit symbols, etc)	3

**TOTAL**

**If total of above checklist totals 20 or more points, only award 20 points.**